

Wichtige Befehle der LCD Bibliothek

```
    /**
     * Set the LCD display in the correct begin state, must be called before
     anything else is done.
     */
    void begin();

    /**
     * Remove all the characters currently shown. Next print/write
     operation will start
     * from the first position on LCD display.
     */
    void clear();

    /**
     * Next print/write operation will start from the first position on
     the LCD display.
     */
    void home();

    /**
     * Do not show any characters on the LCD display. Backlight state will
     remain unchanged.
     * Also all characters written on the display will return, when the
     display is enabled again.
     */
    void noDisplay();

    /**
     * Show the characters on the LCD display, this is the normal behaviour.
     This method should
     * only be used after noDisplay() has been used.
     */
    void display();

    /**
     * Do not blink the cursor indicator.
     */
    void noBlink();

    /**
     * Start blinking the cursor indicator.
     */
    void blink();

    /**
     * Do not show a cursor indicator.
     */
```

```
void noCursor();

/**
 * Show a cursor indicator, cursor can blink on not blink. Use the
 * methods blink() and noBlink() for changing cursor blink.
 */
void cursor();

void scrollDisplayLeft();
void scrollDisplayRight();
void printLeft();
void printRight();
void leftToRight();
void rightToLeft();
void shiftIncrement();
void shiftDecrement();
void noBacklight();
void backlight();
bool getBacklight();
void autoscroll();
void noAutoscroll();
```

From:
<https://wiki.qg-moessingen.de/> - QG Wiki

Permanent link:
https://wiki.qg-moessingen.de/faeher:nwt:arduino:bauteilbibliothek:i2c_display:lcd_bib:start

Last update: **14.09.2020 18:57**

